Aleksey Smolenchuk

San Francisco ♦ 412-680-8233 ♦ lxe@lxe.co ♦ github.com/lxe ♦ linkedin.com/in/alekseysmolenchuk

Experienced staff engineer with expertise in shipping high quality large-scale software in complex high-QPS, high-reliability microservice environments

Deep expertise with Node.JS, JavaScript, TypeScript, React, GraphQL, HTML, CSS, Linux/Unix Shell, Linux Servers, Kubernetes, DevOps, CI/CD, scaling and operating microservices at all layers of the stack, as well as product engineering and UI/UX

Experience with ML, LLMs, Data Engineering; good grasp of Python, Go, Postgres, C, Embedded Development, Microcontrollers, and Electronics

Experience

Opendoor

Staff Software Engineer

2019 - Present

- Lead development of a complex internal geospatial application at operational critical-path
- Scaled and maintained a vital GraphQL gateway service responsible for serving the majority of service traffic at 99.99% reliability
- Integrated CI/CD automation processes using Concourse, CircleCI, and Github Actions, cutting deployment time by 50-90%
- Developed engineering platform standards, templates, and other engineering excellence initiatives for frontend engineers

Uber

Senior Software Engineer II / Engineering Manager

2014 - 2019

- Technical lead on geospatial operations, diagnostics and data visualization web apps. Developed shared components, frameworks, and tools for Uber to effectively operate, diagnose, and gain insights into the business
- Frontline EM / TLM for a team delivering a developer productivity processes and systems
- Technical lead in developing internal frontend frameworks that power hundreds of web apps

Branding Brand

Senior Software Engineer

2012 - 2014

- Architect lead on mobile e-commerce websites, platforms, and apps powering world leading retailers.
- Designed internal tools and frameworks for schema validation, analytics, error tracing/tracking, and performance auditing

Ansaldo STS 2010 - 2012

Software Engineer - R&D

Developed Linux-based embedded safety-critical application and system software and browser-based UIs

Education

University of Pittsburgh

2007 - 2010

Bachelor of Science, Computer Science

- Completed 2 project-based software engineering courses in which I held project manager and technical lead positions.
- Relevant Coursework: Human Factors In System Design, Structure Of Programming Languages, Web Applications Programming, Computer Architecture, Computer Graphics, Software Engineering, Immersive Software Engineering.